

## Gachabozi

In «gachabozi» game players stand in circle and choose a leader. The object of the game is a small rock or a button which is called «gacha». The game commander passes the «gacha» to one of the players and with the command of «one, two, three» he asks them to raise their hands and than puts them in their back. After this he asks «who got the gacha?» the players in once voice will reply «I got the gacha. In which hand am I

holding it?». At the same time the person who initially had «gacha» in his hands will be pass it discreetly to another player. Player must not betray who has the «gacha» and the game commander will be searching it by guessing. In whoever's hand the «gacha» is found he will be the game commander next. This game greatly contributes to team building and fast reaction of the children.

